Deep Neural Networks

Where Do We Stand in Handwriting Recognition?

(Part II)

Who am I?

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PhD defended at Université Paris-Sud last year *Deep Neural Networks for Large Vocabulary Handwritten Text Recognition*



Now working as a Reasearch Engineer at **a2ia** in Paris ... automatic document processing (handwriting recognition and more...) ... part of the research team (6 people) ... implementation of new neural networks

... improving the speed and accuracy of production models ... build the models of tomorrow

What have we seen so far...

- \rightarrow Good **deep neural networks** as optical models of HWR
- \rightarrow Good results with CTC and RNN (i.e. **predicting chars directly**, no HMM = no need to tune char length models)
- \rightarrow Good results with sliding windows of **pixels** (= limited need for feature extraction)

BUT ...

- ... careful preprocessing
- ... sliding window = early 2D \rightarrow 1D conversion
- ... assumption that text lines are available / segmented

Spoiler!

Before I started my thesis, Graves et al. came up with a system

- made of deep nets
- trained with CTC (character sequence prediction)
- accepting pixel inputs
- without sliding window
- without preprocessing
- winning all international evaluations

(My colleagues at A2iA were all playing with ...)

Multi-Dimensional Long Short-Term Memory Recurrent Neural Networks

End-to-End Handwriting Recognition

This is **attractive** :

→ you can just **throw your raw data in the training program** and wait for the result

That makes the creation of models for new data / languages easier ... that's why MDLSTM-RNNs are now in our products (<u>a2ia website</u>)

... but there are still drawbacks, problems and challenges

(e.g. still need to find the text lines, not as easy to segment characters as HMMs, ...)

Outline of this talk

→ End-to-End HWR -- from pixels to text

- Multidimensional Recurrent Neural Networks
- A few results and tips
- Limitations

➔ Beyond textlines -- segmentation-free recognition of handwritten paragraphs

- Attention-based models
- A few results
- Limitations
- → Future challenges ...
- → Open discussion

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Neural Networks for Images (pixel level)

 \rightarrow Instead of a feature vector, the **input is only one pixel** value (or a vector of 3 RGB values for color images)

 \rightarrow The network is *replicated* at each position in the image



Convolutional Neural Network

 \rightarrow We can include spatial (structured) context :

instead of giving 1 pixel value at the current position, we give the values of all pixels in a given neighborhood

 \rightarrow Replicated at all positions = **convolution**, with kernel defined by the weights

 \rightarrow You can reduce the size of the feature maps by replicating the net every *N* positions (output will be *N* times smaller)

 \rightarrow (nb. the sliding window of pixels = first layer was a convolution)



Multi-Dimensional Recurrent Neural Networks

the input at a given position includes the outputs of the same layer at neighbors

 \rightarrow in **MDLSTM cells**, 2 forget gates, 2 inner states merged





Multidimensional RNN

→ **MD Recurrent** + **Convolutional** layers

 \rightarrow applied directly to the pixel of the raw text line image

 \rightarrow A special **Collapse** layer on top to get sequential representation =

 \rightarrow Trained with CTC to output character sequences

Current State-of-the-art!



What happens in the net? (bottom)

12 features (68 x 8)



What happens in the net? (middle)



Complex features

(like loops, ascenders,

vertical strokes, ...)

13



MDLSTM (4 directions)







[...]





Some results ...

Database	Rimes	IAM	Bentham	
Best feature system (Part I)	12.6	13.2	10.2	
Best pixels system (Part I)	12.4	13.3	11.5	WER (%)
MDLSTM - RNNs	12.3	13.6	8.6	

Won all latest HWR competitions!

- OpenHaRT 2013 (Arabic)
- Maurdor 2013 (French, English, Arabic)
- ICDAR 2014, ICDAR 2015 (Old English)

Tips & Tricks

- Graves' architecture work very well
 - 2x2 tiling, 4x4 MDLSTM, 12 Conv. 2x4/2x4, 4x20 MDLSTM, 32 Conv. 2x4/2x4, 4x50 MDLSTM, Linear, Collapse
 - Learning rate = 0.001
 - !! weight initialization is important, GRADIENT CLIPPING in gates is crucial
 - Every modification we tried except dropout made results worse!
- Reimplement RNNlib
 - multithread the 4 directions of LSTM
 - use block operations as much as possible
 - !! the double **for** loop is costly, especially in the first layers
- For CTC with textlines (long sequences) \rightarrow curriculum learning (Louradour et al. 2014)
- Start with an pre-trained RNN (e.g. train on IAM, finetune on your Db = works well even with less data or different languages)
- Regularize! (e.g. with dropout), because MDLSTMs overfit

Limitations

Machine learning on raw data = data(set)- and cost-dependent!

Suite à mon dévorce, je me returne dans la

In the first MDLSTM layer, you don't prevent *this pixel* ...



... to have an impact on the feature computed at **this position**

The learnt features won't be local!



The **first LSTM takes more than half the computation time** to only extract low-level features!

 \rightarrow position-wise computation on high-resolution images

Limitations

With CTC training, you **cannot retrieve the character positions**, and character predictions will be localized (peaks).



cf. http://www.tbluche.com/ctc_and_blank.html

Limitations

The Collapse layer :



- prevents the recognition of multiple lines
- gives the same importance to all positions across the vertical axis
- propagates the same gradient at all positions
- hence prevents using the intermediate representation as features for images representing more than one line (that and the MDLSTM not local enough)

Example - Post-LSTMs feature maps on paragraphs



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From line reco. with MDLSTM-RNN + Collapse and CTC ...

- line-per-line
- fixed reading order
- many predictions with fixed step size and map to character sequences
- sentitive to line segmentation

e.g. CER (%) on different line segmentations with MDLSTM-RNNs + CTC on IAM

Resolution	Line segmentation				
(DPI)	GroundTruth	Projection	Shredding	Energy	
90	18.8	24.7	19.8	20.8	
150	10.3	17.2	11.1	11.8	
300	6.6	13.8	7.5	7.9	

... to paragraph reco. char-by-char

General idea:

- process the whole image **without line information**
- make only one prediction per character
- at each timestep, predict the current character and where to look next

An attention neural network

At each timestep *t* ...

- An **attention network** predicts a **probability distribution over positions** in the feature maps
- The attention probabilities are used to compute a weighted sum of the feature vectors

$$\mathbf{a}^{t} = \{a_{ij}^{t}\} = AttNet(\mathbf{f}, \mathbf{a}^{t-1}, s_{t-1})$$
$$g_{t} = \sum_{i,j} a_{ij}^{t} f_{ij}$$

→ The Attention Neural Network predicts where to look next

Weighted Summary



Attention Neural Network

The network is made of ...

- An **encoder** of the image into high level features
- An attention network iteratively computing weights for these features
- A **decoder** predicting characters from the sum
- \rightarrow The attention net + decoder is applied *N* times
- \rightarrow The whole net predicts characters + a special <EOS> token when it is done reading



Training

The net predicts one character at a time

 \rightarrow no need for CTC

Loss :

 $-\sum_{n=1..N}\log p(c_n|\mathbf{x})$

i.e. forces the network to predict the first char at t=1, then the second one, etc...



Attention Neural Network - Illustration



Results and Limitations

GroundTruth

18.8

10.3

6.6

Line segmentation

Shredding

19.8

11.1

7.5

Energy

20.8

11.8

7.9

Projection

24.7

17.2

13.8

Resolution

(DPI)

90

150

300

Table 1: Multi-word recognition results (CER%).

Model	Inputs	CER (%)
MDLSTM + CTC	Full Lines	6.6
Attention-based	1 word	12.6
	2 words	9.4
	3 words	8.2
	4 words	7.8
	Full Lines	7.0

- Need a good curriculum (1 line \rightarrow 2 lines \rightarrow Paragraphs)
- Attention net + decoder applied
 ~500x / paragraph
 - \rightarrow time/memory inefficient
- no language model (more difficult to integrate)



Attention-based

(this work)

16.2

Detailed results



Aggregated error rates are penalized by the attention sometimes reading the same line multiple times... (> 100% error rate)

Attention-Based Collapse

To be more efficient :

- The **attention is now put on lines** and not on characters
- = softmax on each column (not on the whole map)
- sum column/column
- back to CTC





Training

\rightarrow Case 1 : we know the line breaks

We can apply the CTC restricted to each line for each timestep

\rightarrow Case 2 : we only have the paragraph annotation

We can apply the CTC to the complete reco with the whole paragraph trancript

nb. : in many availabe corpora (e.g. in DH), that is the case!



Qualitative Results

a guard reported that at East Craydon he had seen what was accepted as the some couple sitting close together in a first-class compartment of the train from Sondon Bridge of which he was in charge. The two cauld have joined this train by taking one from Victoria and changing at East Craydon. He also believed that they had still been together at South Croydon, and he remembered

J'ai hérité d'une comme de 3000 euros la remaine dernière et j'ai décidé de procéder à une commonde d'actions bainsière pour un montant de 1500 euros. Étant donné que vous êtes non banquier depuis 10 ans maintenant je voue fais confiance quant au choix du placement.

Je vous prie d'agréer Monsieur, l'expression de mes sentiments distingués.

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Quantitative Results

		Line segmentation				Ê
Database	Resolution	GroundTruth	Projection	Shredding	Energy	This work
IAM	150 dpi	8.4	15.5	9.3	10.2	6.8
	300 dpi	6.6	13.8	7.5	7.9	4.9
Rimes	150 dpi	4.8	6.3	5.9	8.2	2.8
	300 dpi	3.6	5.0	4.5	6.6	2.5

Table 3: Final results on Rimes and IAM databases

		Rimes		IAM	
		WER%	CER%	WER%	CER%
150 dpi	no language model with language model	13.6	3.2	29.5 16.6	10.1 6.5
300 dpi	no language model with language model	12.6	2.9	24.6 16.4	7.9 5.5
	Bluche, 2015 5 Doetsch et al., 2014 14	11.2 12.9	3.5 4.3	10.9 12.2	4.4 4.7
	Kozielski et al. 2013 [26] Pham et al., 2014 [33]	13.7 12.3	4.6 3.3	13.3 13.6	5.1 5.1
	Messina & Kermorvant, 2014 30	13.3	-	19.1	-

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Future Challenges

- \rightarrow Full page recognition
 - Reading order not easy to define
 - Localized lines : should put attention on zones, between point (char. attention) and all width (line attention)
 - Mixed languages, write-types in real-world documents
- \rightarrow Faster models
 - e.g. back to features to replace the first LSTM
- \rightarrow Other challenges : efficient & robust DLA, challenging languages, ...

anRp ante! Vanke Thanks for your attention Théodore Bluche tb@a2ia.com (do not hesitate to reach me if you have questions)

A few refs...

Graves, A., Fernández, S., Gomez, F., & Schmidhuber, J. (2006). **Connectionist temporal classification**: labelling unsegmented sequence data with recurrent neural networks. In *Proceedings of the 23rd international conference on Machine learning* (pp. 369-376). ((*CTC -- briefly explained in first part*))

Graves, A., & Schmidhuber, J. (2009). Offline handwriting recognition with **multidimensional recurrent neural networks**. In *Advances in neural information processing systems* (pp. 545-552). ((*MDLSTM-RNN -- the state-of-the-art, still, 7 years later*))

Bluche, T. (2015). *Deep Neural Networks* for Large Vocabulary *Handwritten Text Recognition* (Doctoral dissertation, Université Paris Sud-Paris XI). *((my thesis -- many refs / results inside))*

Bluche, T., Louradour, J., & Messina, R. (2016). Scan, Attend and Read: End-to-End **Handwritten Paragraph Recognition** with MDLSTM **Attention**. *arXiv preprint arXiv:1604.03286*. ((Attention-based neural nets))

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